



Art Curriculum Overview Whole School



	Autumn		Spring		Summer	
	Independence	Cooperation	Responsibility	Respect	Resilience	Ambition
EYFS	Within the provision, there are multiple opportunities for art and design. Pupils are able to be creative, imaginative and expressive through both teacher and child-initiated tasks linked to the theme and topics taught. Nursery: Printing/Repeated Patterns; Artist Eric Karl Reception: Collage/Textiles; Artist Andy Goldsworthy					
Year 1	Painting 'Colour Creations' Artist: Wassily Kandinsky		Drawing/Sketching Buildings and stick men Artist: 'LS Lowry'		Printing: Animal art Henri Matisse	
Year 2	Collage Sparks and Flames David Best		Drawing, painting, Printing Castle Creations Paul Klee		Textiles Flowers Georgia O'Keeffe	
Year 3	Drawing Book Illustrations Artist: Chris Mould and Beatrix Potter		Sculpture - Clay pottery/Greeks Artist: Hara Kiyoshi Pottery Expert Visit		Painting/Printing Pop Art Andy Warhol	
Year 4	Drawing - Architecture Famous Buildings Artist: Philip Gornall		Painting Landscapes/Watercolours Artist: Jeff Sudders		Collage Mosaics Alma Thomas	
Year 5	Drawing/Painting Silhouettes Kara Walker		Textiles 'Places' Hundertwasser		Drawing/Painting Portraits/Cubism Artist: Picasso	
Year 6	Drawing and Painting Jungle/Flora Artist: Henri Rousseau		Drawing/Painting Street Art Banksy		Sculpture/3D Spiders Louise Bourgeois	

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Drawing (pencil, charcoal, inks, chalk, pastels, ICT software)	Begin to use a variety of drawing tools Use drawings to tell a story Investigate different lines Explore different textures Encourage accurate drawings of people	Extend the variety of drawings tools Explore different textures Observe and draw landscapes Observe patterns Observe anatomy (faces, limbs)	Experiment with tools and surfaces Draw a way of recording experiences and feelings Discuss use of shadows, use of light and dark Sketch to make quick records	Experiment with the potential of various pencils Close observation Draw both the positive and negative shapes Accurate drawings of objects, particularly buildings	Identify and draw the effect of light – scale and proportion Accurate drawings of whole people including proportion and placement Work on a variety of scales Computer generated drawings	Effect of light on objects and people from different directions Interpret the texture of a surface Produce increasingly accurate drawings of people Concept of perspective	Effect of light on objects and people from different directions Interpret the texture of a surface Produce increasingly accurate drawings Concept of perspective
Textiles (texture, clay, sand, plaster, stone)	Handling, manipulating and enjoying using materials Sensory experience Simple collages Simple weaving	Weaving Sort according to specific qualities Know textiles create things	Overlapping and overlaying to create effects Use large eyed needles – running stitches Start to explore other simple stitches	Use smaller eyed needles and finer threads Weaving Discriminate between fabric materials to select and assemble a constructed form	Use a wider variety of stitches Observation and design of textural art Experimenting with creating mood, feeling, movement Compare fabrics	Use stories, music, poems as stimuli Select and use materials Embellish work Fabric making Artists using textiles	Develops experience in embellishing Applies knowledge of different techniques to express feelings Work collaboratively on a larger scale
3D / Form (clay, dough, boxes, wire, paper sculpture, mod roc)	Handling, feeling, enjoying and manipulating materials Constructing, building and destroying Shape and model	Construct Use materials to make known objects for a purpose Carve Pinch and roll coils and slabs using a modelling media. Make simple joins	Awareness of natural and man-made forms Expression of personal experiences and ideas To shape and form from direct observations Decorative techniques Replicate patterns and textures in a 3D form	Shape, form, model and construct (malleable and rigid materials) Plan and develop Understanding of different materials and methods of pottery	Plan and develop Experience surface patterns / textures Discuss own work and work of other sculptors Analyse and interpret natural and manmade forms of construction	Plan and develop ideas Shape, form, model and join Observation or imagination Properties of media Discuss and evaluate own work and that of other sculptors	Select and use cutting tools and adhesives with care to achieve a specific outcome Embellish decoratively using more layers of found materials to build complexity and represent the qualities of a surface or thing
Printing (found materials, fruit/veg, wood blocks, press print, lino, string)	Rubbings Print with variety of objects Print with block colours	Create patterns Develop impressed images Relief printing	Print with a growing range of objects Identify the different forms printing takes	Pattern in the environment Make patterns on a range of surfaces Understand how artists use warm and cool colour and using this when mixing paint to express a mood in a work	Use sketchbook for recording textures/patterns Interpret environmental and manmade patterns Modify and adapt print	Builds up drawings and images of whole or parts of items using various techniques Screen printing Explore printing techniques used by various artists	Builds up drawings and images of whole or parts of items using techniques Make connections between own work and patterns in local env. Explore colour mixing through printing
Painting (colour, ink, dye, textiles, pencils, crayon, pastels)	Repeating patterns Irregular painting patterns Simple symmetry	Name all the colours Mixing of colours Find collections of colour Applying colour with a range of tools Awareness and discussion of patterns Repeating patterns Symmetry	Experiment by arranging, folding, repeating, overlapping, regular and irregular patterning Discuss regular and irregular	Paint in the environment Make patterns on a range of surfaces Understand how artists use warm and cool colour and using this when mixing paint to express a mood in a work	Explore environmental and manmade patterns Understand how artists use warm and cool colour using this when mixing paint to express a mood in a work Represent things observed, remembered or imagined, using colour selecting appropriate paint and brushes	Create different effects by using a variety of tools and techniques such as dots, scratches and splashes, and applying paint in layers Plan/paint symbols, forms, shapes, and composition when exploring the work of artists/cultures informing their painting Show the effect of light and colour, texture and tone on natural and manmade objects	Select from different methods to apply colour using a variety of tools and techniques to express mood or emotion Show the effect of light and colour, texture and tone on natural and manmade objects

<p>Collage (materials, cut, paste, overlap)</p>	<p>Experimenting with and using primary colours Naming Mixing (not formal) Learn the names of different tools that bring colour Use a range of tools to make coloured marks on paper</p>	<p>Find collections of colour Select materials considering shape, surface and texture Modify by cutting and tearing with care to represent an idea Use paste/glue to place and form shapes onto a surface to convey an idea</p>	<p>Select with thought, different materials from the teachers resources, considering content, shape, surface and texture</p>	<p>Techniques- apply colour using dotting, scratching, splashing Skills of overlapping and overlaying to place objects in front and behind Can make a representational textured image from found textures that have been selected</p>	<p>Cut multiple shapes with scissors and arrange /stick these on a surface for a purpose Interpret stories, music, poems and other stimuli and represent these using mixed media elements Use the natural environment as a stimulus for a mixed media work to convey meaning</p>	<p>Create own abstract pattern to reflect personal experiences and expression Create pattern for purposes Select and use found materials to assemble and represent a surface or thing e.g. water</p>	<p>Select and use cutting tools and adhesives with care to achieve a specific outcome Embellish decoratively using more layers of found materials to build complexity and represent the qualities of a surface or thing</p>
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